# **After-School Program Participation Form Instructions**

Thank you for enrolling your child in our after-school tabletop and Dungeons & Dragons program! To help our first session go smoothly, (and prep for another excellent semester of adventure!!!) please complete the accompanying waiver and behavior agreement.

### **How to Fill Out This Form**

- 1. Print the waiver packet and fill in all required fields.
- 2. Sign and date where indicated.
- 3. Send your child with the completed form on the first day of the program.

If you are unable to print the form, don't worry! We will have copies available on site for you to review and sign at drop-off/pick-up.

We appreciate your cooperation in helping us create a fun, respectful, and imaginative play environment.

# Golden Game Guild After-School Program Participation Agreement & Behavior Expectations Child's Name: \_\_\_\_\_ Parent/Guardian Name(s): \_\_\_\_\_ Date: \_\_\_\_\_

## **Program Description**

This after-school program provides a fun and structured environment centered around **Dungeons & Dragons**. The program is designed to foster creativity, teamwork, problem-solving, arithmetic skills, reading comprehension, and positive social interaction in a guided setting.

### **Behavior Expectations**

To ensure a positive experience for all participants, we ask both parents and children to review and agree to the following expectations:

### 1. Respect for Counselors and Staff:

- Participants must listen to instructions from counselors and staff.
- o Participants are expected to use respectful language and tone.
- o Disrespectful or argumentative behavior toward staff will not be tolerated.

### 2. Respect for Fellow Participants:

- Participants should speak kindly to one another.
- Teasing, put-downs, bullying, or exclusionary behavior is not allowed.
- Players must take turns and share game materials as directed.

### 3. Game Conduct:

- Players are expected to remain engaged and follow the rules of the game being played.
- If a disagreement about the rules arises, the counselor's ruling is final.

### 4. Self-Control and Safety:

- Participants must keep hands, feet, and objects to themselves.
- o Running, roughhousing, or throwing items is not allowed.
- o If a student becomes overly upset, they may take a short break to calm down.

### 5. No Electronic Devices:

 Participants must refrain from using school provided laptops or other electronic devices.

### **Behavioral Response**

If a participant is having difficulty meeting behavior expectations, staff may take the following steps:

- Verbal reminder and redirection
- Temporary removal from the game/activity to regroup
- Parent/guardian notification if behavior continues
- In cases of repeated or serious behavior issues, a participant may be dismissed from the program (temporary or permanent) without refund

### **Agreement & Consent**

I understand and agree to support the behavior expectations outlined above. I acknowledge that the activities in this program involve group interaction and counselor guidance, and I will reinforce these expectations with my child.

I understand that failure to follow expectations may result in temporary or permanent dismissal from the program.

Parent/Guardian Signature: _	 -
Date:	

Thank you for helping us create an enjoyable, respectful, and imaginative play environment!